Nintendo

GAME BOY COLOR

NICKELODEON

Rugrats

Time Travelers

™ DMG-AVME-USA













THQ™

INSTRUCTION BOOKLET

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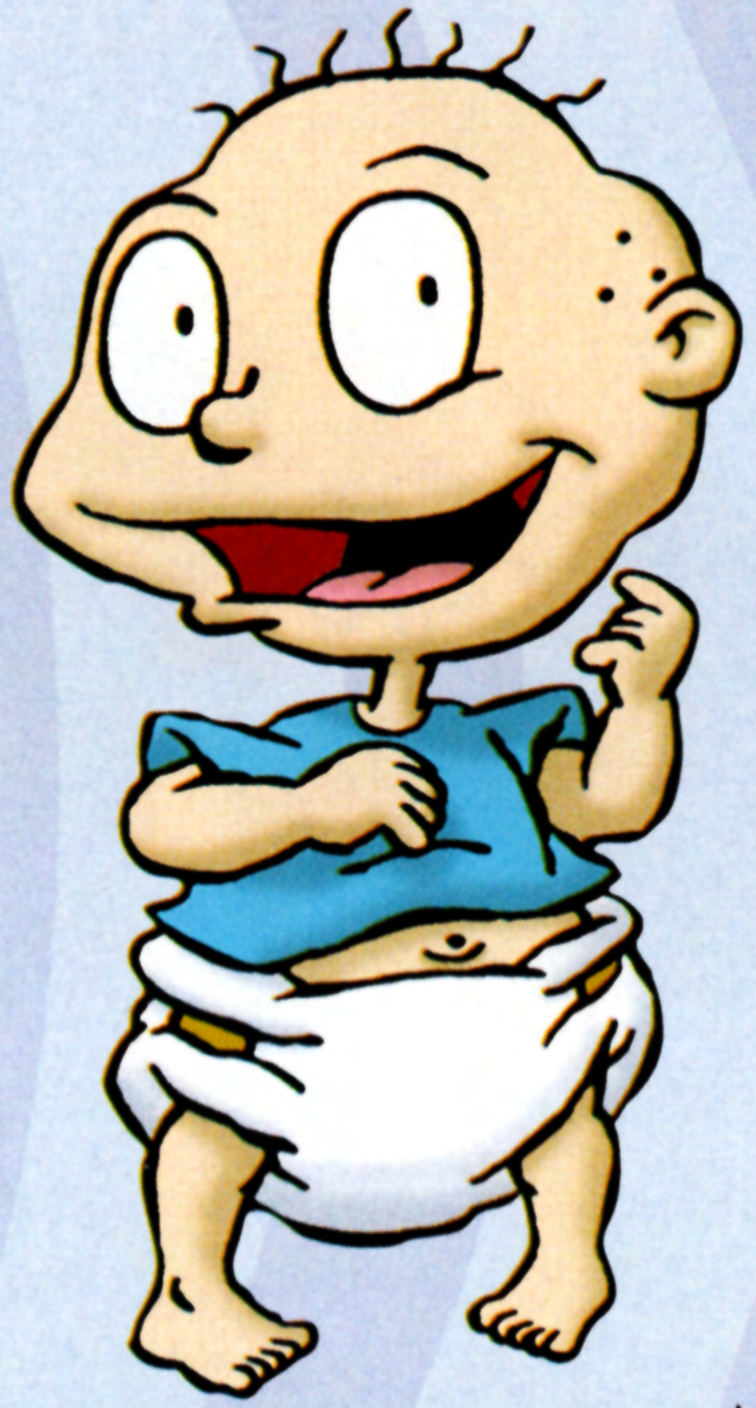
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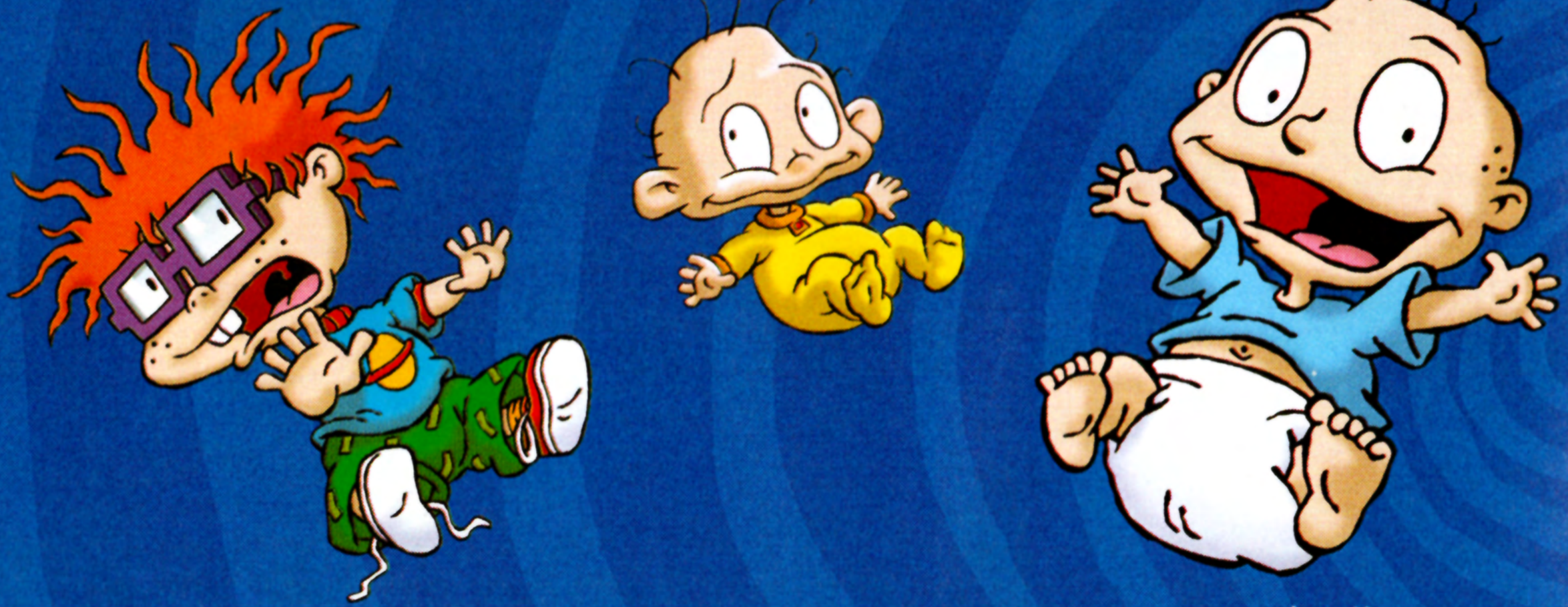
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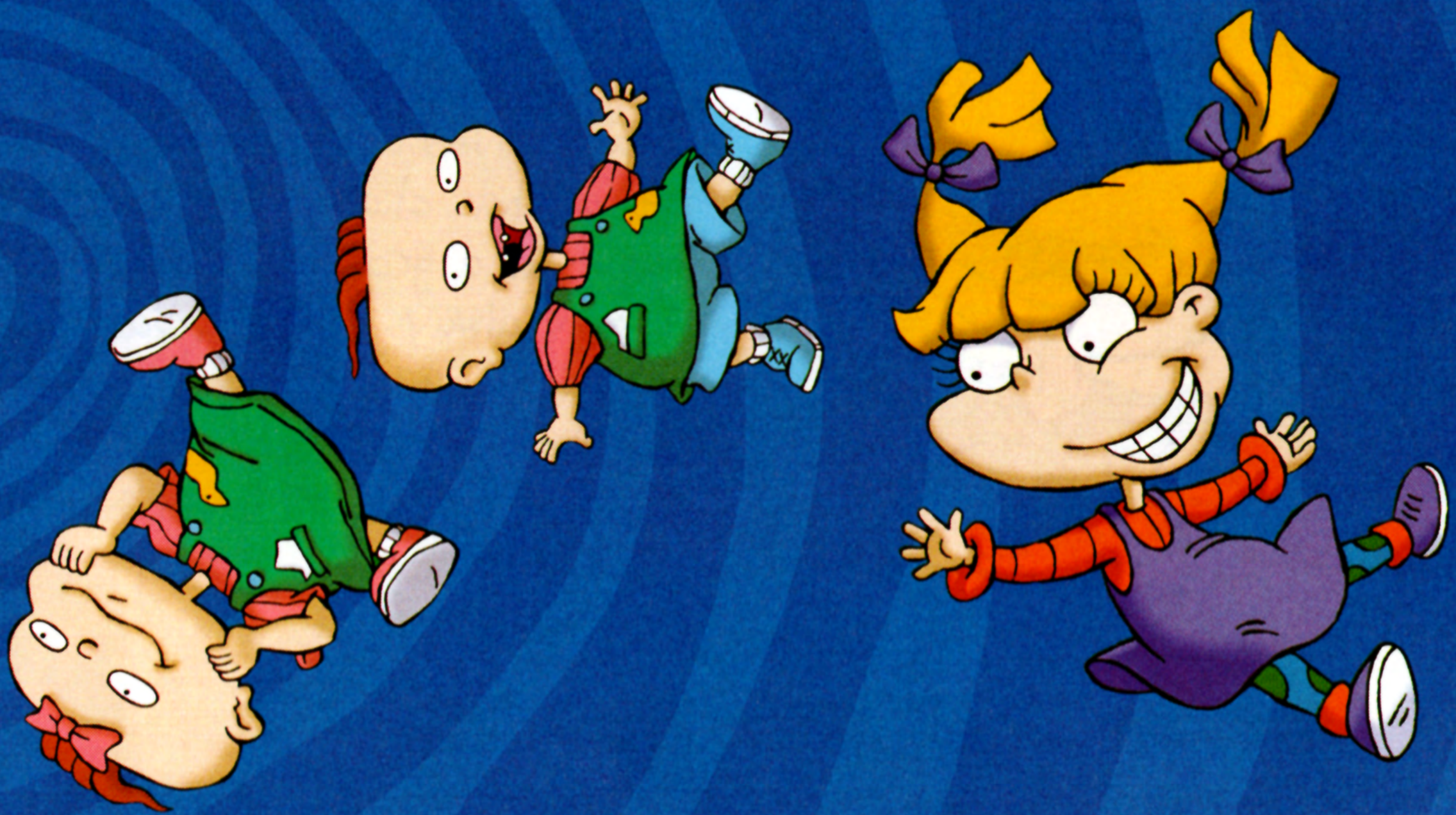
HANG ON TO YOUR DIAPIES, BABIES!

WE'RE GOING BACK IN TIME!



The Rugrats ave found a time machine in a toy store! All of the babies, except that scaredy cat Chuckie, run through the time machine and get sent back in time. Will Chuckie ever find the rest of the Rugrats babies?

Join the Rugrats as they journey through ancient Egypt, the Age of Reptar, the Wild West, and other exciting levels to find their way back home.



RUGRATS BABIES IN HISTORY



TOMMY PICKLES

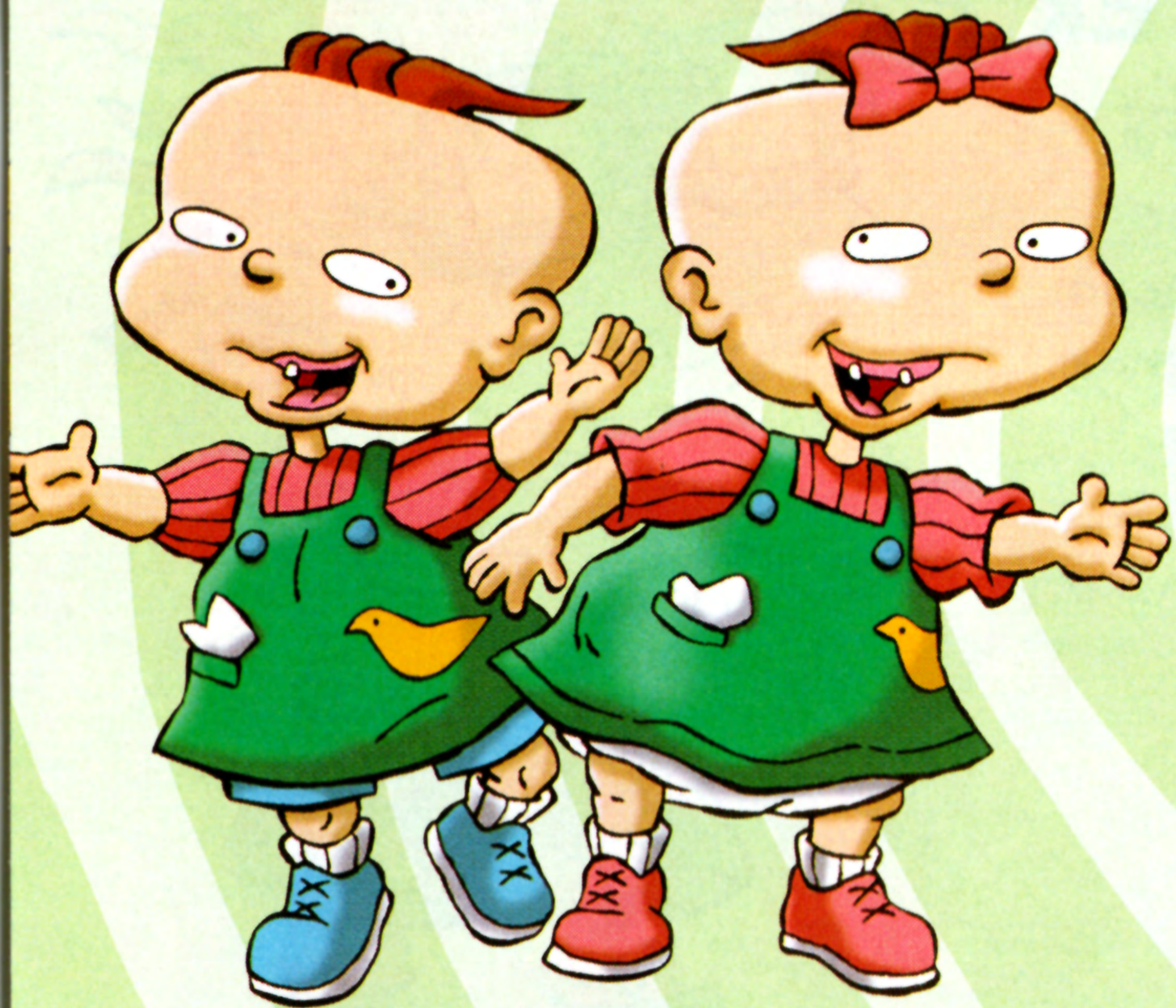
Tommy is a born leader who's smart, loves adventure, and most of all, has charm that works on babies and grown-ups alike! Like Tommy always says, "a baby's gotta do what a baby's gotta do". Help Tommy look for Phil in the **Sunken City** level.

CHUCKIE FINSTER

Chuckie's always more careful than he has to be, but if he needs to, he can muster enough courage to face any challenge. Especially if that challenge means searching for his bestest friend Tommy through a mine in **Gold Rush**.



PHIL & LIL

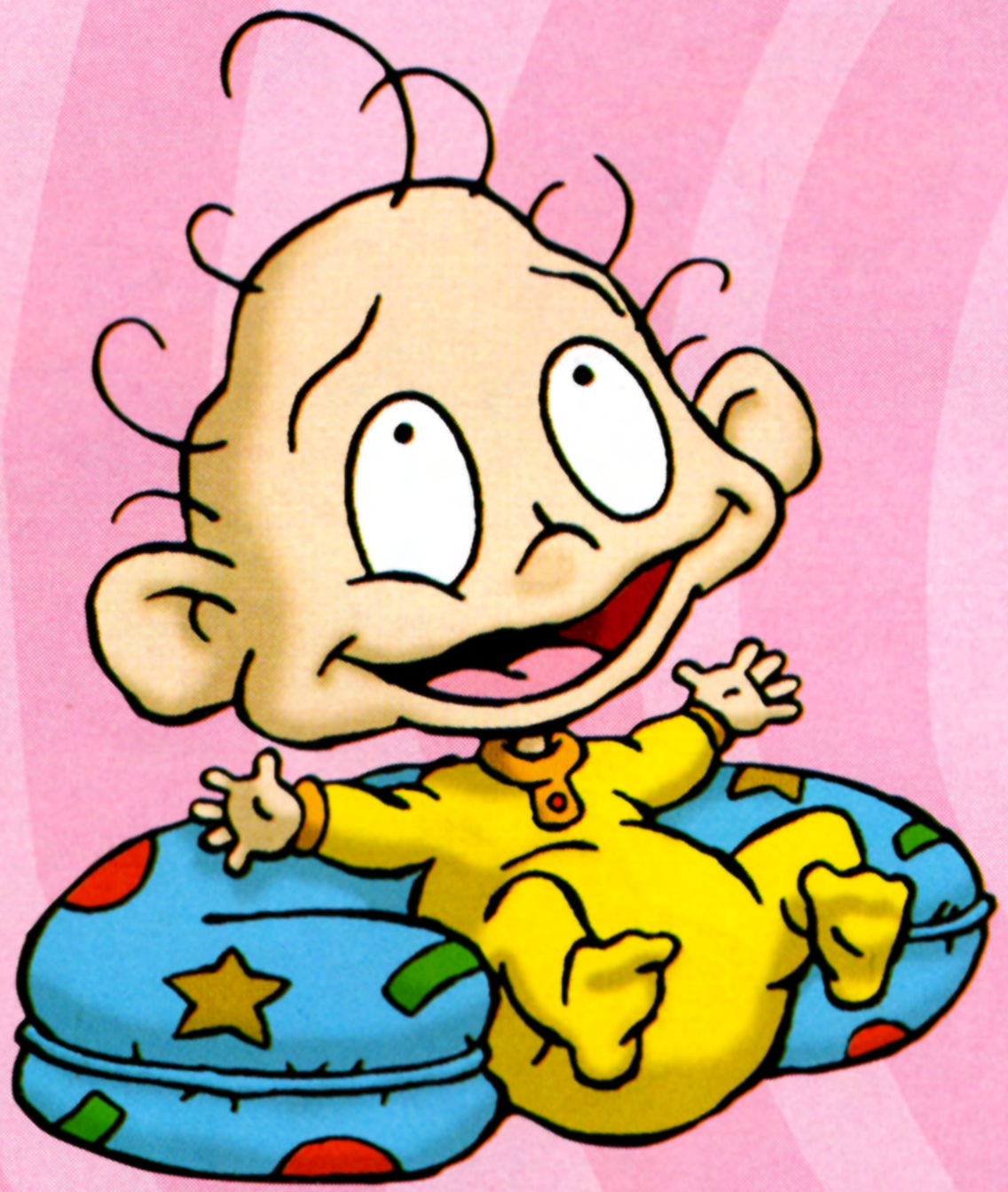


Phil and Lil are always up to having new adventures. Although they usually agree on going back in time, Phil and Lil can get into some pretty cranky arguments. Cranky arguments aside, Phil and Lil help each other in **Medieval Mischief**, **Faire Play**, and **Pirate Light**.

ANGELICA

Angelica is quite a little actress. She's so good, in fact, that she's convinced her parents that she's a perfect angel. But Angelica was the one who brought all the babies together. So she does have a little bit of niceness in her. She just rarely shows it! Help Angelica search for a toy rocket in **Circus Angelicus.**





DIL

Tommy's pesky baby brother Dylan (a.k.a. Dil) has the personality of a typical 3-month old. He wants everything NOW and will do whatever he can to get it. Once he does get it, he won't let go of it without a fight. Now Dil joins the other Rugrats as they journey through time. Actually, Dil gets to journey through space in **From Dil to the Moon.**

GETTING STARTED

STEP 1
Turn OFF the POWER switch on your Nintendo Game Boy.
Never insert or remove a Game Pak when the power is on.

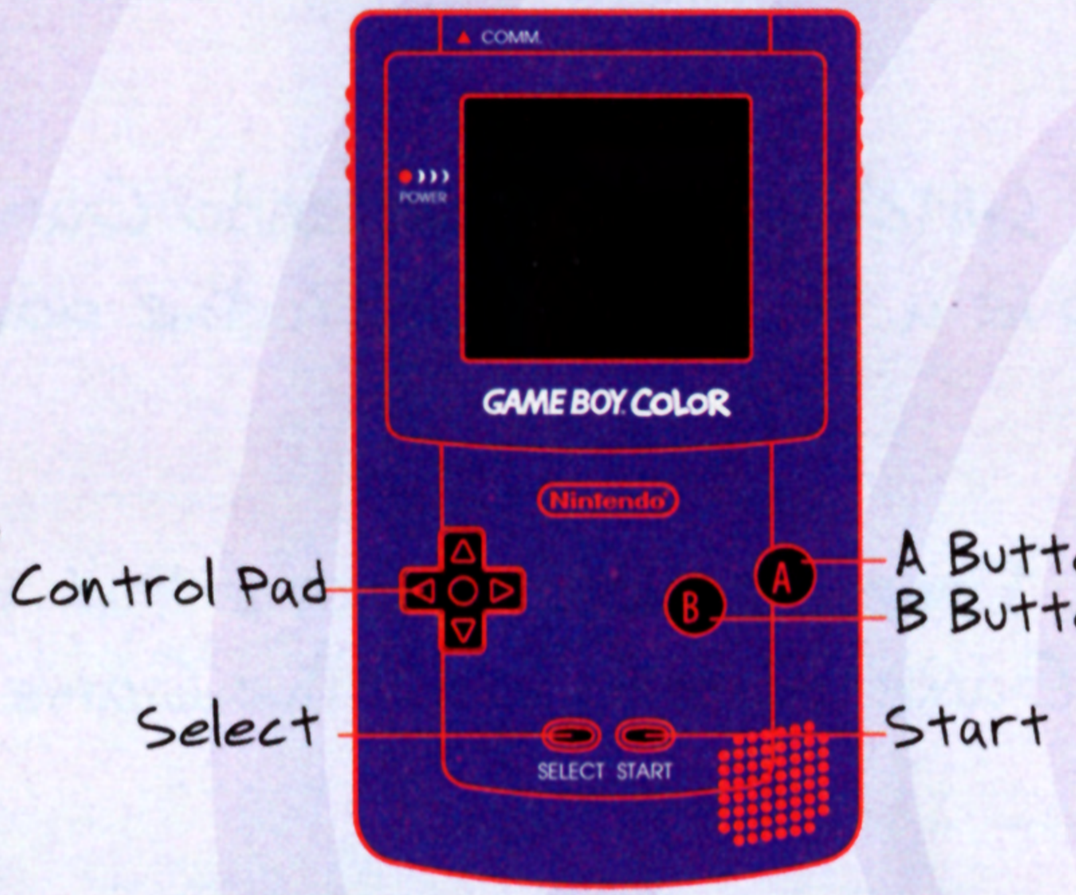
STEP 2
Insert the **Rugrats™ Time Travelers** Game Pak into the slot on the back of the Game Boy. To lock the Game Pak in place, press firmly.

STEP 3
Turn ON the POWER switch. The Nintendo logo should appear. (If you don't see it, begin again at step 1.)

When the title screen for **Rugrats™ Time Travelers** appears, press Start to proceed.

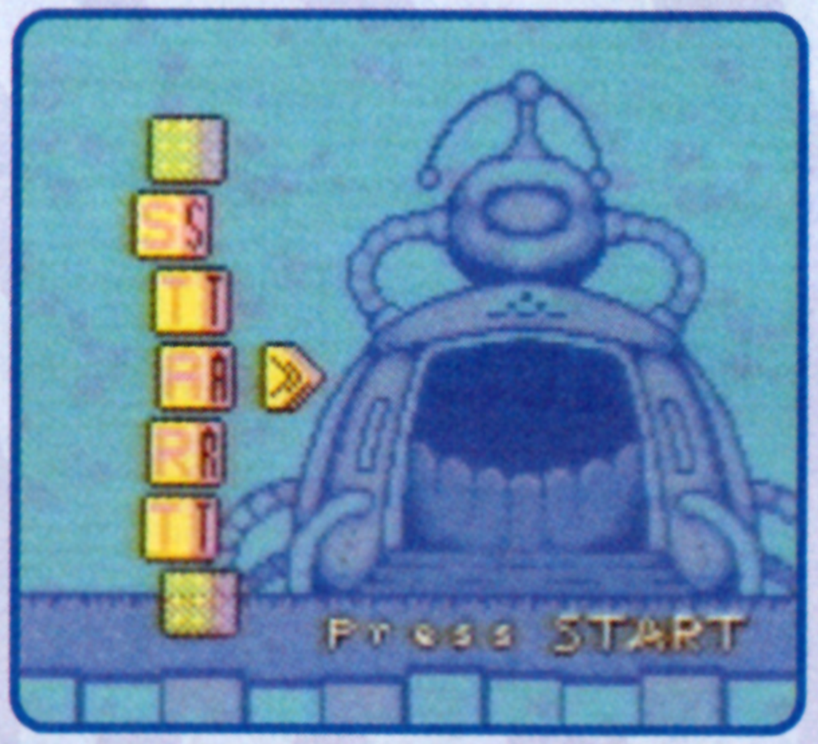
CONTROLS





A Button - Used in bonus levels
B Button - Jump/Action Button
Control Pad down - Move Down, Duck
Control Pad Up - Move Up, Go through Doorways
Control Pad Left/Right - Move Character
Start - Pause/Resume
Select - Not Used

MAIN MENU



Use the Control Pad Left/Right and press the START Button to select any of the following options:

START - Begin a new game
Password - Enter a previously acquired Password
Options - Customize your game

OPTIONS MENU



Select an option to change by pressing Up/Down on the Control Pad. Press LEFT/RIGHT to change the option.

Game Music - Toggle the music on/off
Sound FX - Toggle the sound effects on/off
Difficulty - Choose a difficulty setting between Easy, Medium, or Hard

PASSWORD SCREEN

If you have a password to start at a certain level, select PASSWORD from the Main Menu and press START.



The Password Screen allows you to enter passwords that you have earned from previous games. Be sure to write them down as you earn them so you won't have to play the level all over again.

To enter a password, highlight a letter by pressing Left/Right on the Control Pad, then press the A Button. When the password has been entered correctly, you will start at the beginning of that level.

THE GAME SCREEN

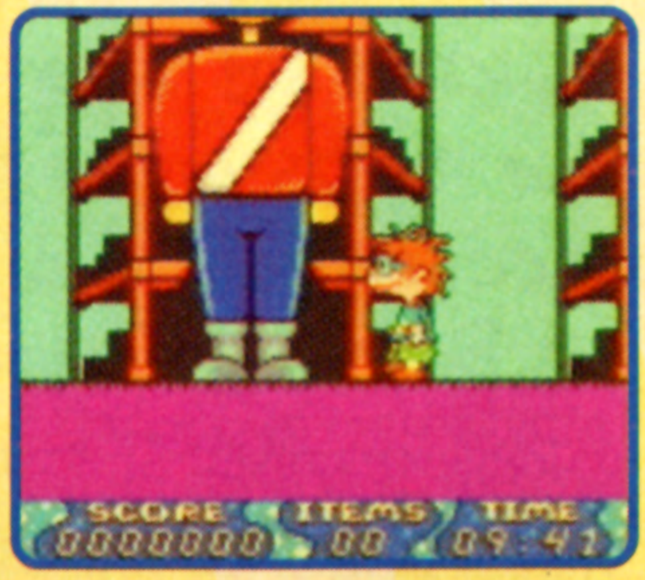


The bottom of the screen shows information the babies need to complete each level.

Score - Shows how many points the player has earned. See page 28.
Items - Displays the number of items the baby needs to collect.
Time - Displays the time remaining to complete the level.

THE LEVELS

In each level the Rugrats babies will have to search for a special toy, another baby, collect the number of items shown on the items meter, or all three to continue. Once the toy or Rugrats baby has been found, the player will have to find the special **Time Travel Portal** to move to the next level.



Time Portal - Allows access to The **Time Portal!**



THE TOY STORE

All of the babies have walked through the magical time machine. Everyone, that is, except Chuckie who was acting like a scaredy cat and did not want to go through the time machine. Now he is all alone in the big toy store. Help Chuckie find the **Lantern** so he can look for Tommy and the other Rugrats. Will Chuckie ever become brave enough to go through the time machine?

Toy Lantern - Allows access to The **Gold Rush!**



GOLD RUSH

Chuckie has been transported back into the 1800's and finds himself deep in an underground gold mine, searching for his **Bestest Friend Tommy**. He must avoid gophers, mice and earthworms, and ride the mine carts! Make sure you go back and ride the first mine cart twice to complete the level. After Tommy has been found, Chuckie needs to find the **Time Travel Portal** to make it back to the Toy Palace.



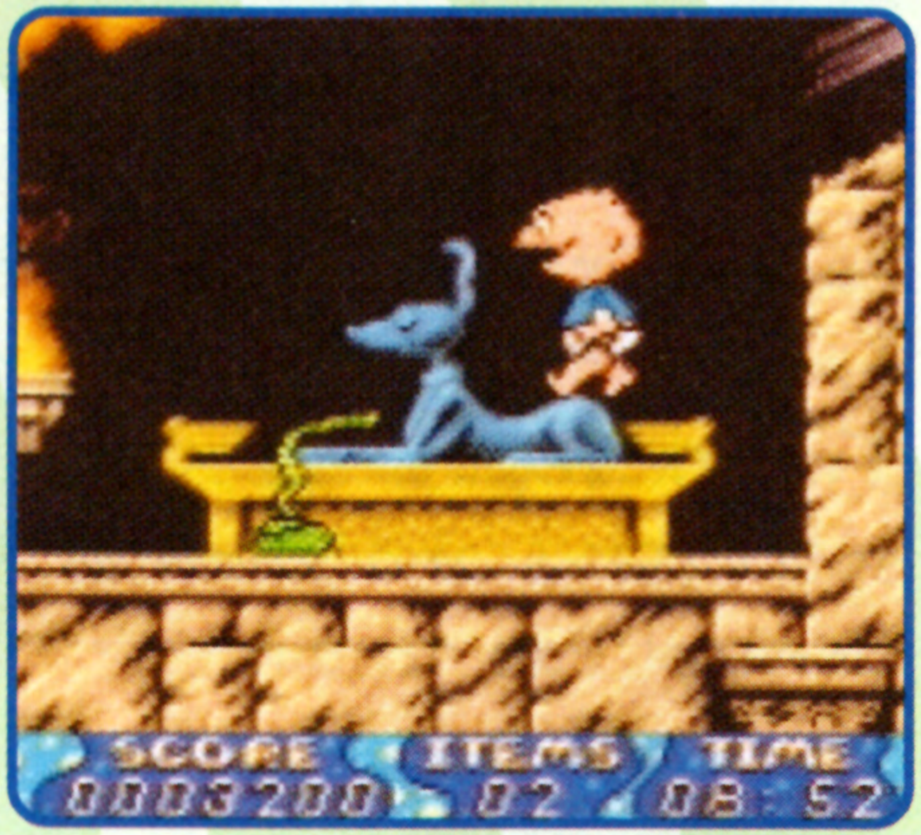
Back in the Toy Palace, Tommy takes over. He must track down the **Pyramid of Blocks**, then return to the Time Machine to go to the next level to rescue the rest of the Rugrats.

Block Pyramid - Allows access to Pyramid Pandemonium



ANCIENT EGYPT

Tommy travels back to Ancient Egypt. He must find a **Toy Horse** somewhere inside a pyramid, avoiding scarab beetles, sand storms, and asps along the way. Special doorways lead to different parts of the pyramid. Press the Control Pad Up to move through doorways and reach different parts of the pyramid. Once he finds the horse, Tommy must then find the **Time Travel Portal** to make it to the Wild West.

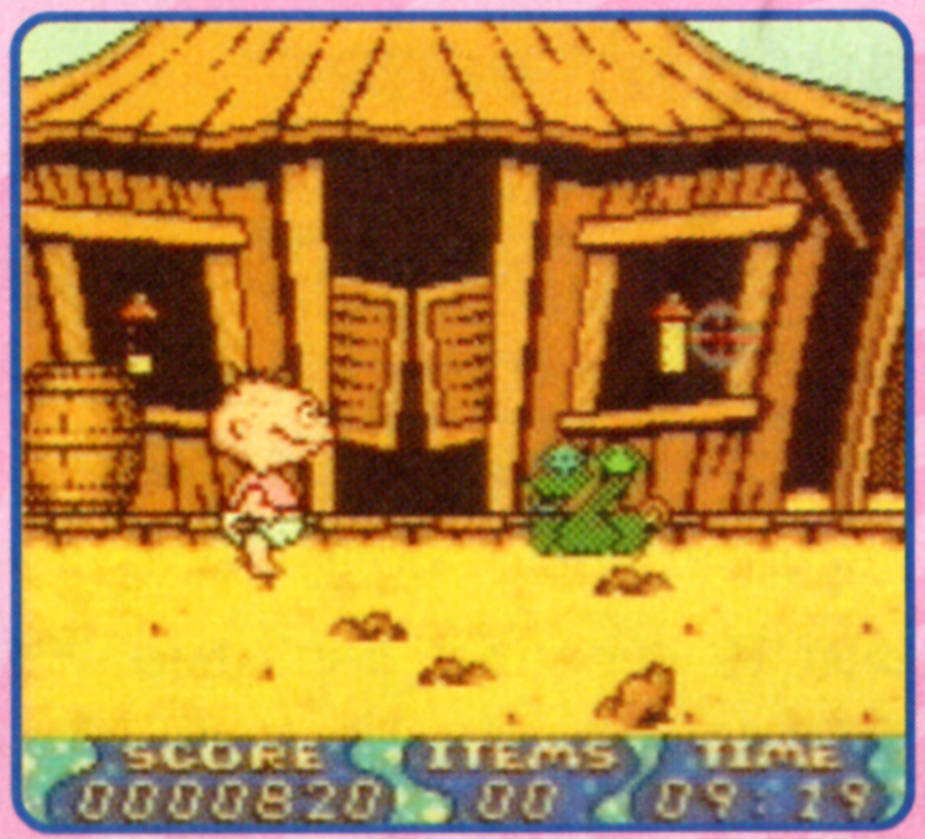




Toy Horse - allows access to **For a Few Dummies More**

FOR A FEW DUMMIES MORE

After finding the horse, Tommy gets zapped into the Wild West. Help Tommy find an outlaw toy - His target, the **Toy Octopus**. Press the A Button to splat items and enemies. Use the Control Pad to aim.





Toy Octopus - Allows access to **Sunken City**

SUNKEN CITY

Tommy has fallen through time and discovered a Sunken City. Could it be Atlantis? Help Tommy find his friend **Phil**. Doorways link the underwater city. Phil must look out for crabs, jellyfish and other sea creatures. When Phil has been found, Tommy can escape the Sunken City through the **Time Travel Portal**.



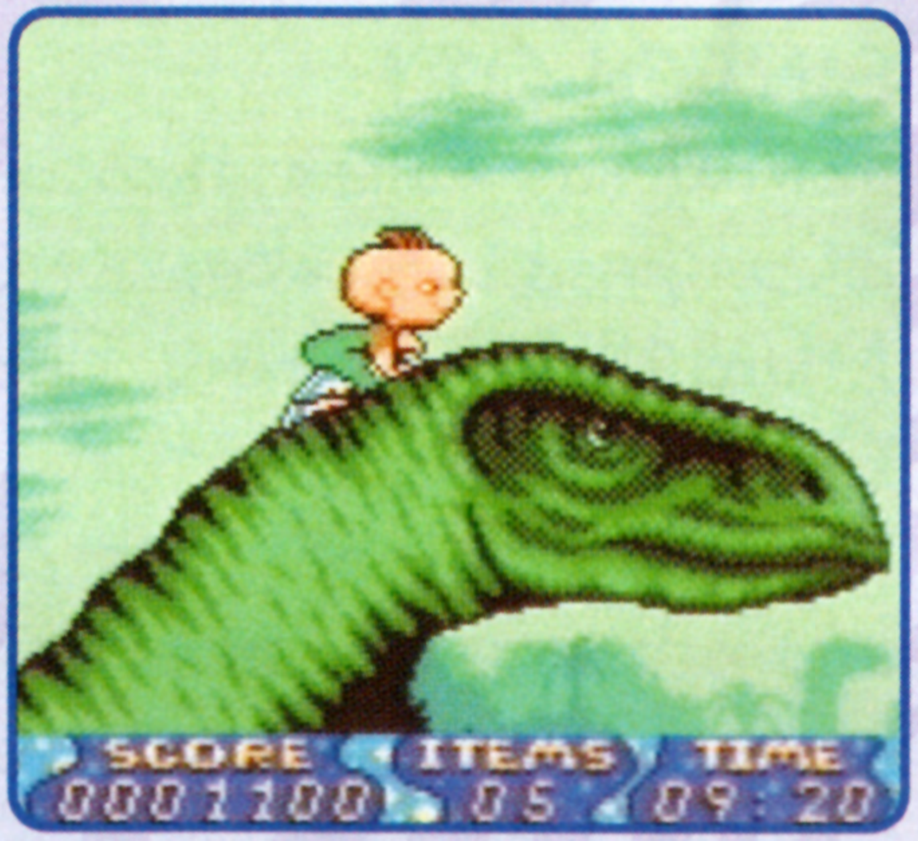
Back in the Toy Palace, Phil needs to find a **Toy Reptar** before he returns to the Time Machine.

Toy Reptar – Allows access to The **Age of Reptar**



THE AGE OF REPTAR

Phil has gone back to The Age of Reptar. While avoiding carnivorous plants, sabertooth cats, and giant bugs, Phil must search this dinosaur-filled world for the **Toy Shield**. Jump on the dino eggs to reach items that are up high. With the Shield, Phil can escape to the future, through the **Time Travel Portal**.

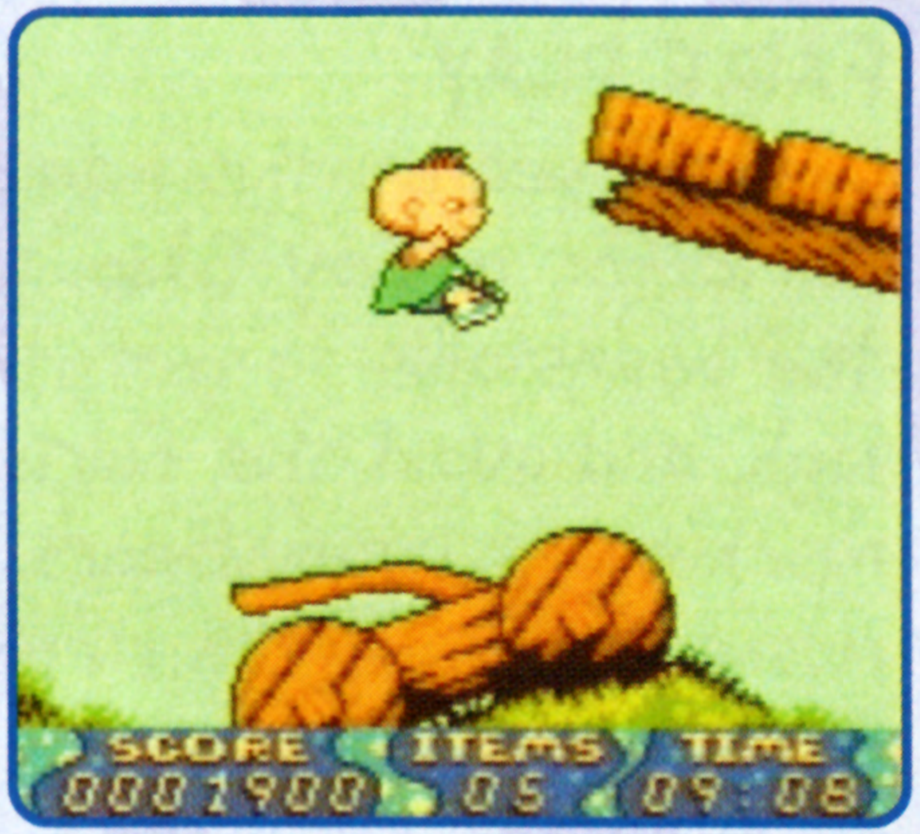




Toy Shield - Allows access to Medieval Mischief

MEDIEVAL MISCHIEF

The **Toy Shield** transports Phil to the Medieval age. In this mystical world of sorcery and dungeons, Phil must keep away from jesters, wizards and other creatures as he searches for **Lil.** Press up to open doors to enter other rooms. To open gates, press the Control Pad up when you are standing next to a wooden wheel. Jump on the catapult (pictured) to reach the castle entrance. Make sure you open all of the gates to complete this level.



Back in the Toy Palace, Lil needs to find a **Toy Bear** before she returns to the Time Machine to continue the adventure.



Toy Bear - Allows access to Faire Play

FAIRE PLAY

Lil must search this magical Fairy Tale world for a **Toy Ship**. Lil must climb the beanstalks to get items that are up high, and avoid the fairies, gnomes, and mischievous Dummi Bears. Jump on the mushrooms to reach items and higher parts of the level. With the Pirate Ship, Lil can enter the **Time Travel Portal** and move to the next level.

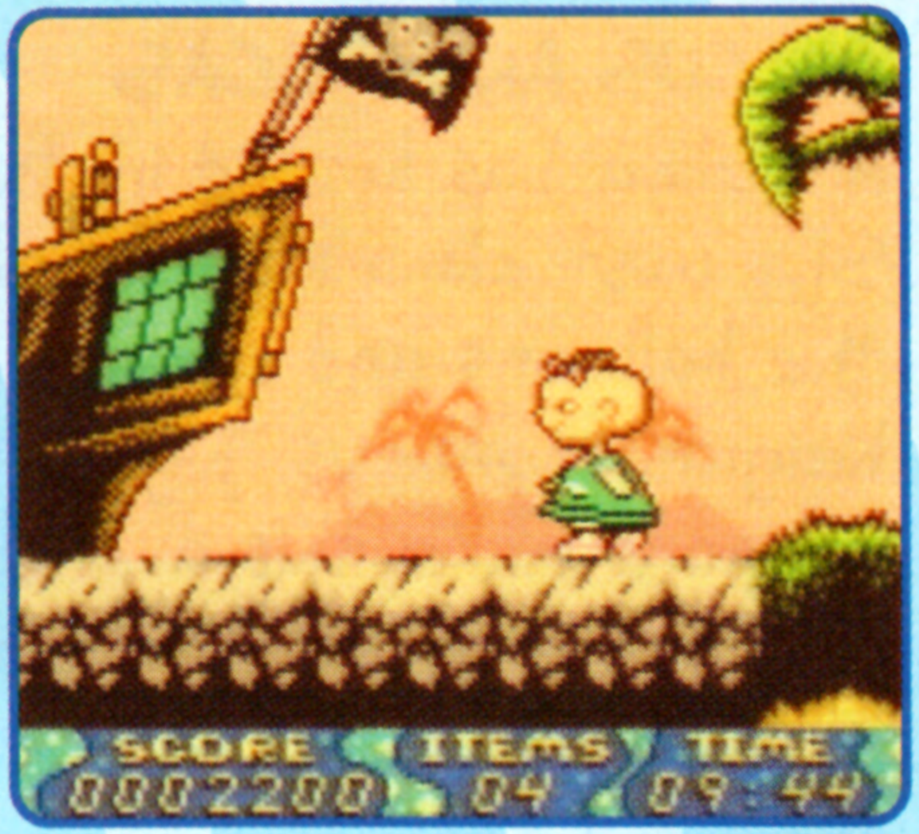




Toy Ship - Allows access to **Pirate Light**

PIRATES

Lil has been zapped back in time to when the pirates ruled the seas! Now she has pesky monkeys, parrots, and gorillas to contend with as she searches for Angelica. Once Angelica has been found, Lil can hop through the portal.



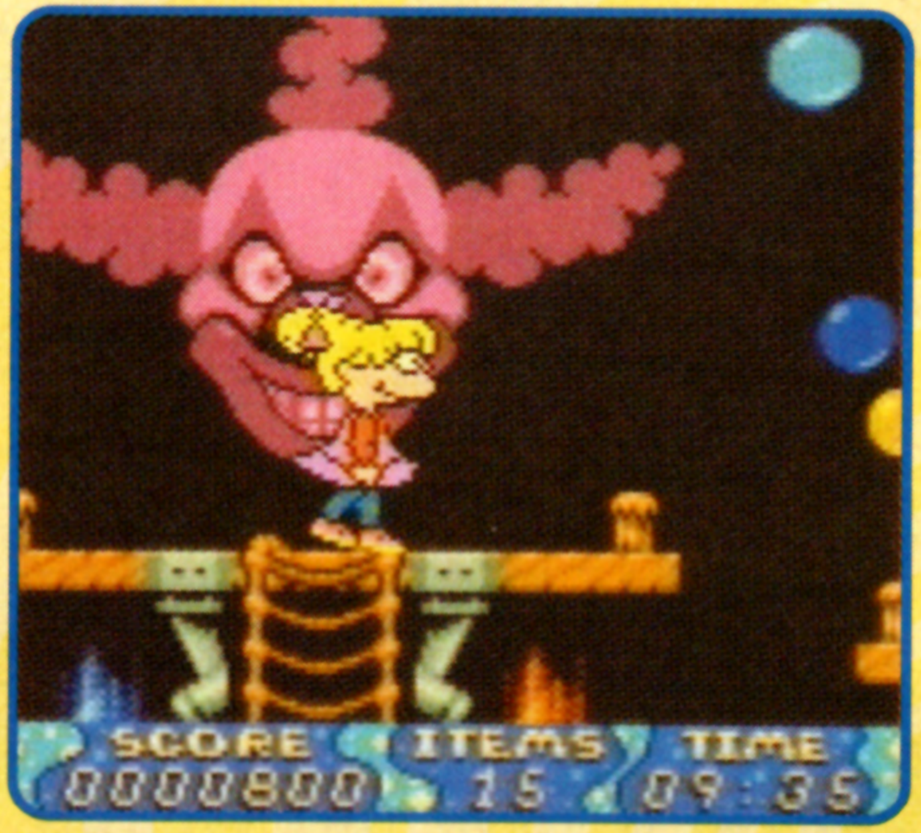
Back in the Toy Palace, Angelica needs to find a **Toy Clown** before she returns to the Time Machine to continue the adventure.



Toy Clown - Allows access to Circus Angelicus

CIRCUS ANGELICAS

Angelica has landed in the circus! She must climb ladders and jump on the balloons and springs to soar to new heights. Monkeys, jugglers and candyball cannons make this a challenging three ring circus. When Angelica finds the **Toy Rocket**, she can escape through the time portal.





Toy Rocket - Allows access to **Dil In Space**

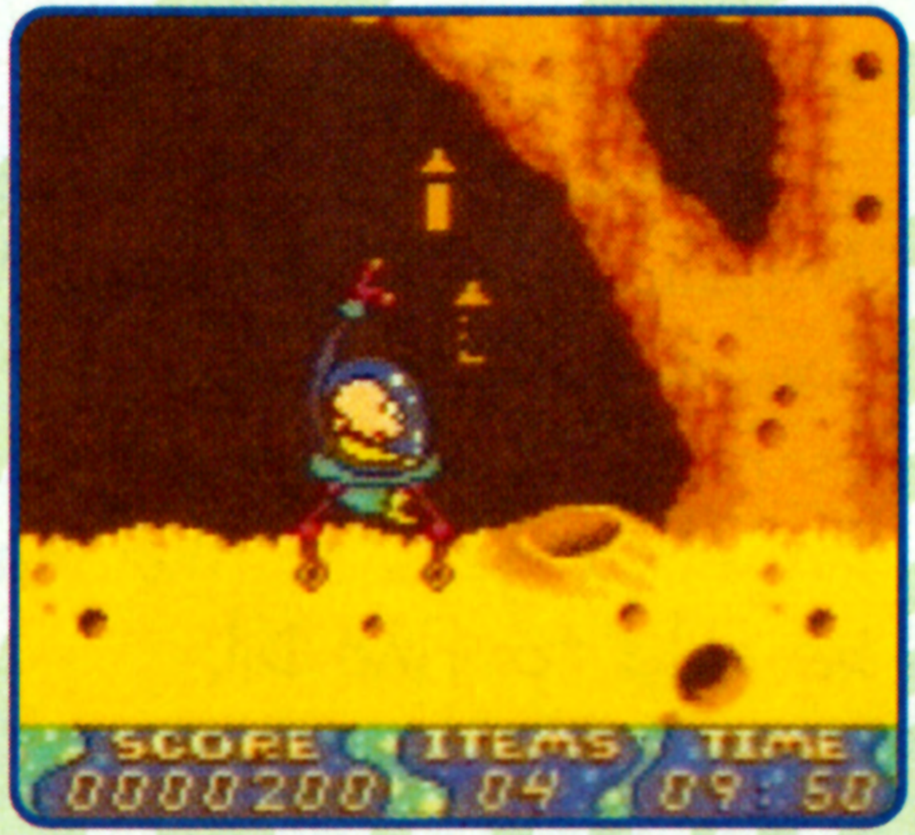
DIL IN SPACE

Oh no! Dil is lost in space! Help Angelica fly the spaceship through space to find him. Avoid the big rocks, astronauts and space shuttles. Once Angelica gets to the **Moon**, she will be able to find Dil.



FROM DIL TO THE MOON

That's one small step for babies and one giant leap for Baby Dil! That's right, Dil is the first Rugrat to land on the moon. Dil is in his Kangaroo walker - help him make it to the Time Travel Portal. Avoid the aliens and the deep moon craters. Will Dil go down in history as the first baby to do the Dil-wop across the moon?



BONUS LEVELS

There are four hidden Bonus Levels in the Game Boy Color version of **Rugrats™ Time Travelers** (Note: Bonus levels are not available in the Game Boy version). After you have completed various levels throughout the game, and collected the toy blocks with the letter B on them, the bonus levels will open up.

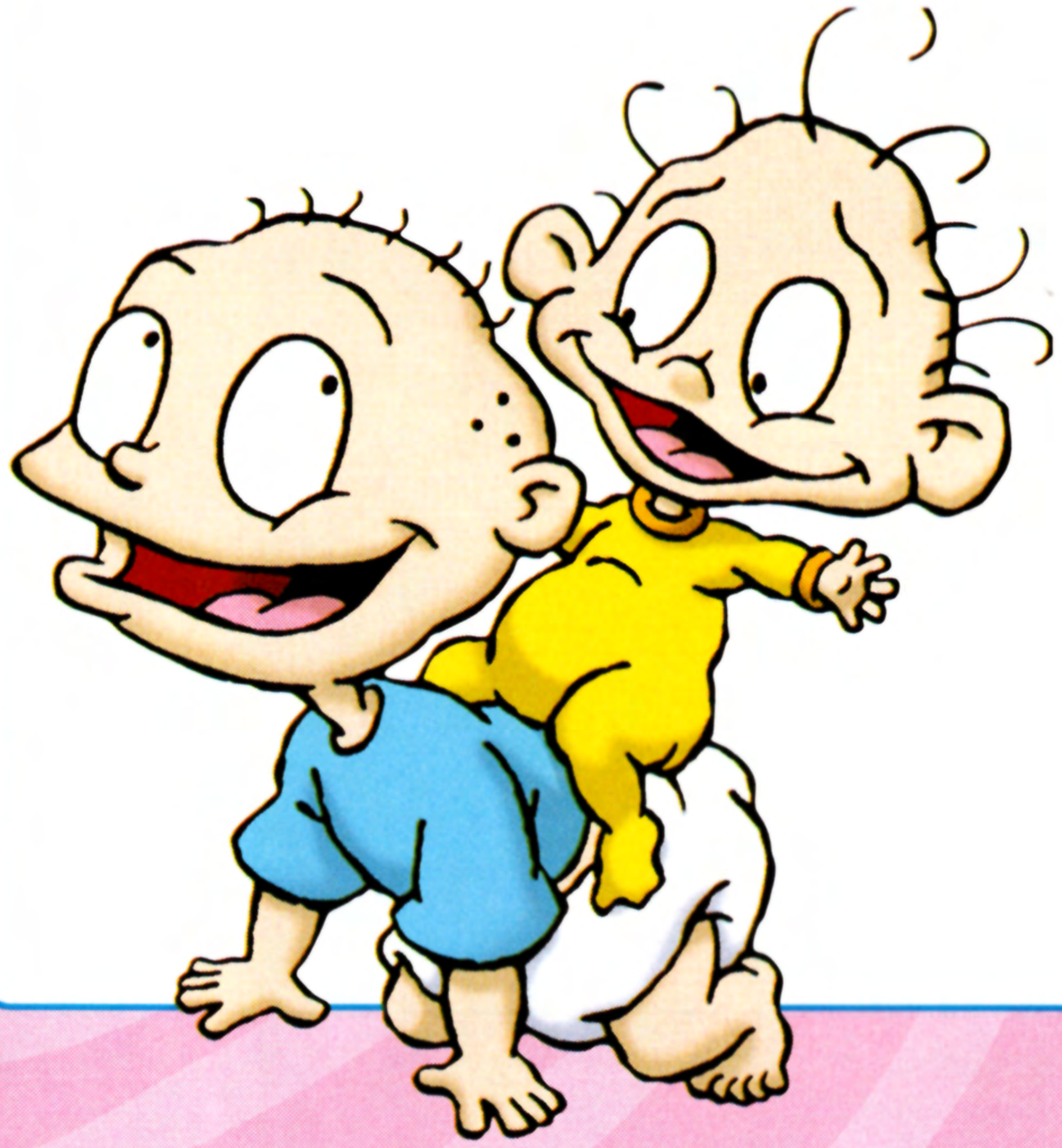


Each of the Bonus Levels will be timed. Try to get the highest score possible in the alotted time. Can you get more points than Angelica?

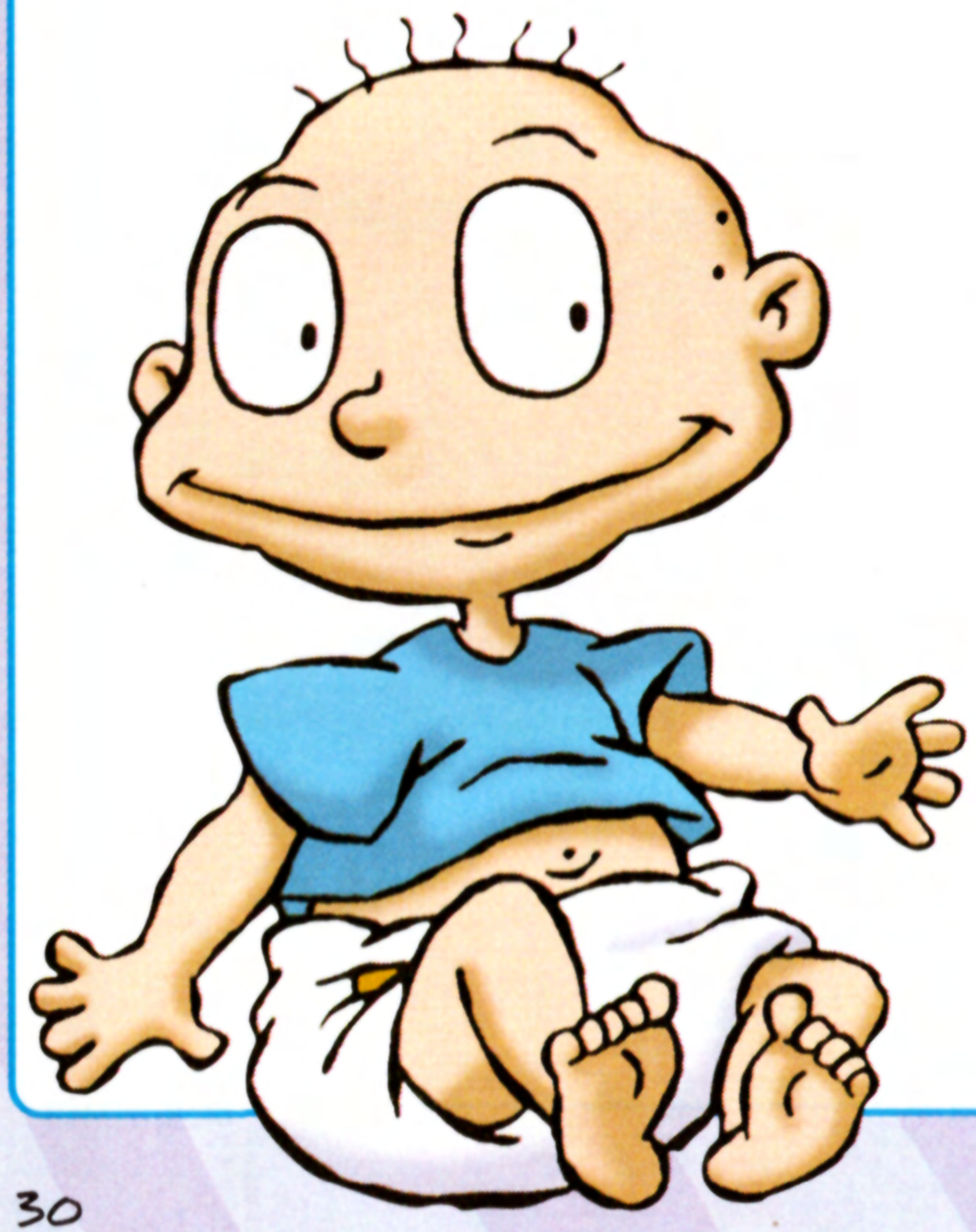
SCORING

There are several ways to score points in **Rugrats™ Time Travelers**. In order to earn the highest score, collect as many items as possible and complete the levels. At the end of a level, your items are added to your score.

NOTES

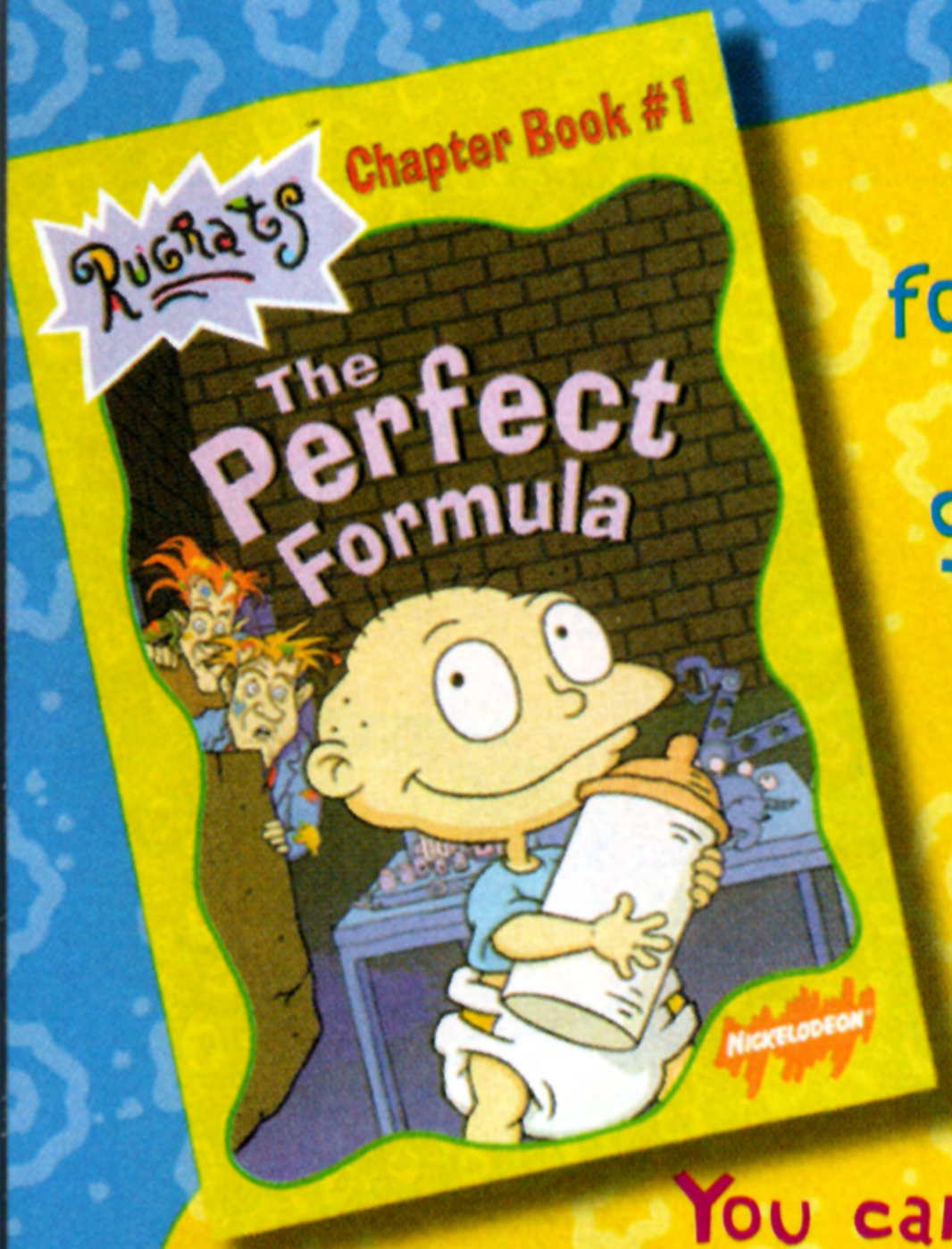


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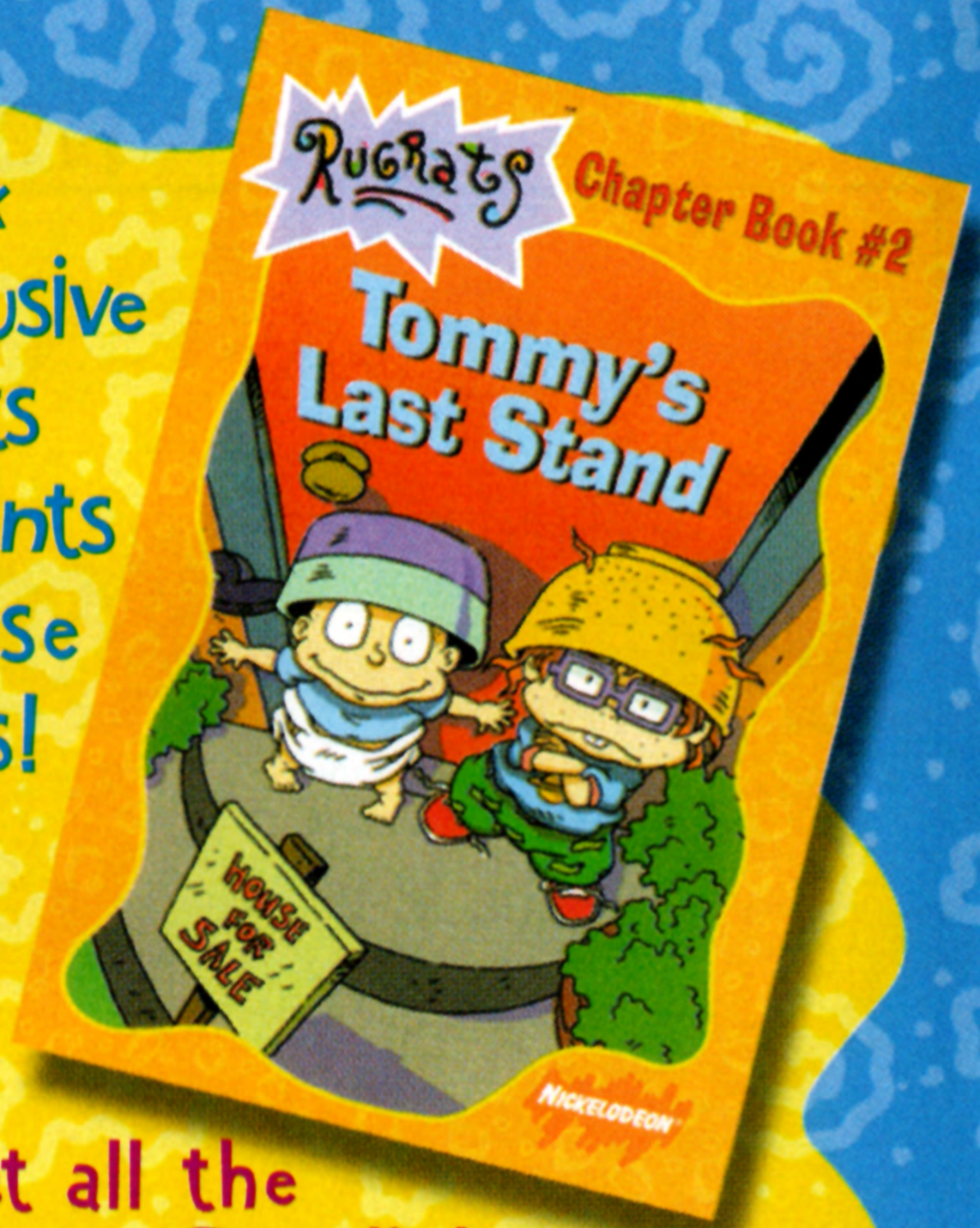


NOTES





Look for exclusive Rugrats game hints in these books!



You can collect all the Rugrats books from Simon Spotlight!

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